

# GUIDED PATHWAY: ANIMATOR LEVEL II CERTIFICATE

CREATIVE ARTS, ENTERTAINMENT, and DESIGN CAREER PATH



For more information, visit the [Dallas College Multimedia webpage](http://www.dcccd.edu/Multimedia) [www.dcccd.edu/Multimedia] and your academic advisor at the Richland Campus.

This is an example course sequence for students interested in pursuing Multimedia Web Design. It does not represent a contract, nor does it guarantee course availability. Following this pathway will help you earn the Animator Level II Certificate. Students must earn at least 25% of the credit hours required for graduation through instruction by Dallas College. See catalog for [official certificate requirements](#).

The Animator Certificate provides students with entry-level skills in the development of motion graphics, 2-D and 3-D animations, interactive computer games, and simulations for corporations, e-learning, and government organizations. This award provides an external learning experience. Courses that complete the certificate and are noted below.

Catalog Year	2020-2021	You may use this pathway if you entered Dallas College on or before this date.
Degree Type	Level II Certificate	
GPA Requirement	Student must earn a GPA of 2.0 or higher	
<a href="#">TSI</a>	Must be Complete	

## SEMESTER-BY-SEMESTER MAP FOR FULL-TIME STUDENTS

All plans can be modified to fit the needs of part-time students. This is not an official degree plan. See catalog for [official certificate requirements](#).

### CERTIFICATE MINIMUM: 48 SEMESTER CREDIT HOURS

#### SEMESTER 1

**Total Hours: 12**

[ARTS 1316](#) – Drawing I

[ARTV 1303](#) – Basic Animation

**CHOOSE ONE:** [IMED 1301](#) – Introduction to Digital Media **OR**

[GAME 1303](#) – Introduction to Game Design and Development

**CHOOSE ONE:** [ARTC 1302](#) – Digital Imaging I **OR**

[ARTS 2348](#) – Digital Media

#### SEMESTER 1 ACTION ITEMS

1. Meet with your advisor to confirm academic and career goals before the end of the semester.
2. Meet with a career advisor or coach to research your career options and opportunities for job shadowing.

#### SEMESTER 2

**Total Hours: 12**

[ARTV 1351](#) – Digital Video

[ARTV 1345](#) – 3-D Modeling & Rendering I

[ARTC 1359](#) – Visual Design for New Media

**CHOOSE ONE:** [ARTV 1311](#) – Storyboard **OR**

[GAME 1302](#) – Interactive Storyboarding

#### SEMESTER 2 ACTION ITEMS

1. Meet with your advisor to request an official program of study audit and confirm or update your academic/career path and program of study.

#### SEMESTER 3

**Total Hours: 12**

[ARTV 1341](#) – 3-D Animation I

**ELECTIVE SPECIALTY ELECTIVE \***

[ENGL 1301](#) – Composition I *This is a Core course. Must earn a grade of "C" or better.*

**CHOOSE ONE:** [ARTV 2341](#) – Advanced Digital Video **OR**  
[ARTV 2301](#) – 2-D Animation I

\* Specialty Elective courses must be selected from ARTC 1353, ARTC 2305, ARTS 1317, ARTV 1343, ARTV 2330, ARTV 2345, ARTV 2351, GAME 2332

**SEMESTER 3 ACTION ITEMS**

1. Meet with a faculty or career advisor regarding placement for the Internship course.
2. Meet with a career advisor or coach for assistance in preparing for job search.

**SEMESTER 4**

**Total Hours: 12**

[IMED 2388](#) – Internship-Digital Communication and Media/Multimedia\*

[GAME 1304](#) – Level Design

**CHOOSE ONE:** [IMED 2311](#) – Portfolio Development

[ARTV 2335](#) – Portfolio Development for Animation

**CHOOSE ONE:** [SPCH 1311](#) – Introduction to Speech Communication *This is a core course.*

[SPCH 1315](#) – Public Speaking *This is a Core course.*

[MATH 1314](#) – College Algebra *This is a Core course. Must earn a grade of "C" or better.*

[MATH 1316](#) – Plane Trigonometry *This is a Core course. Must earn a grade of "C" or better.*

[MATH 1324](#) – Mathematics for Business and Social Sciences *This is a Core course. Must earn a grade of "C" or better.* **OR**

[MATH 1332](#) – Contemporary Mathematics (Quantitative Reasoning) *This is a Core course. Must earn a grade of "C" or better.*

\* There are several course options to fulfill this elective requirement for the Associate Degree. Speak with your academic or faculty advisors for a specific list in the catalog.

**SEMESTER 4 ACTION ITEMS**

1. After reviewing your degree plan and program of study, apply for Graduation.
2. Meet with your advisor to apply for the Animator Level II Certificate.

**PATHWAY TOTAL: 48 SEMESTER CREDIT HOURS**