DALLAS COLLEGE

GUIDED PATHWAY: DIGITAL ART AND DESIGN CREATIVE ARTS, ENTERTAINMENT, and DESIGN CAREER PATH

For more information, visit the Dallas College Digital Art and Design webpage [www.dcccd.edu/DigitalDesign] and your academic advisor at your campus.

This is an example course sequence for students interested in pursuing Digital Art and Design. It does not represent a contract, nor does it guarantee course availability. Following this pathway will help you earn an Associate of Applied Science (A.A.S.) degree. Students must earn at least 25% of the credit hours (15 hours) required for graduation through instruction by Dallas College. See catalog for official degree requirements.

The A.A.S. degree is designed to develop the hands-on skills and conceptual art knowledge necessary for a graduate to advance in career paths appropriate to their own interests and abilities. The program will allow students to gain skills in using industry standard equipment and software and will stress the role of digital art and design for producing professional graphics for the web, animation, and video games. Courses that complete the degree also complete the Digital Art and Design Certificate (DA).

Visit the NTCCC Transfer Consortium to view guided pathways created for students who complete an A.A.S. degree and the options for transfer to complete a Bachelor of Applied Arts and Science. Speak with an academic advisor at your campus to choose courses that will help you to transfer to a specific university.

Catalog Year	2020-2021 *You may use this pathway if you entered Dallas College on or before this date.*
Degree Type	Associate of Applied Science
GPA Requirement	Student must earn a GPA of 2.0 or higher.
TSI	Must be Complete

SEMESTER-BY-SEMESTER MAP FOR FULL-TIME STUDENTS

All plans can be modified to fit the needs of part-time students. This is not an official degree plan. See catalog for official degree requirements.

AAS DEGREE MINIMUM: 60 SEMESTER CREDIT HOURS

SEMESTER 1 — Total Hours: 15

ARTS 1311 – Design I (*Course also applies to DA*)
ARTS 1301 – Art Appreciation *This is a Core course.* (*Course also applies to DA*)
ARTS 1316 – Drawing I (*Course also applies to DA*)
ARTC 1302 – Digital Imaging I (*Course also applies to DA*)
CHOOSE ONE: **ARTS 2356** – Photography I (*fine arts emphasis*)
ARTC 1353 – Computer Illustration (*Courses also apply to DA*)

SEMESTER 1 ACTION ITEMS
1. Meet with your advisor to confirm academic and career goals before the end of the semester.
2. Meet with a career advisor or coach to research your career options and opportunities for job shadowing.

SEMESTER 2 — Total Hours: 15

ARTC 1305 – Basic Graphic Design (*Course also applies to DA*)
ARTS 1312 – Design II
ARTV 1303 – Basic Animation (*Course also applies to DA*)
IMED 1316 – Web Design I
CHOOSE ONE: **ARTV 1345** – 3-D Modeling and Rendering 1 *Students who select the Animation and Modeling Emphasis must take ARTV 1345 3-D Modeling and Rendering I in Semester 2.* **OR**
ARTC 2317 – Typographic Design (*Courses also apply to DA*)

1. Meet with your advisor to file an official program of study audit and confirm or update your academic/career path and program of study.

SEMESTER 3   Total Hours: 15

ARTC 1313 – Digital Publishing I (*Course also applies to DA1*)
ENGL 1301 – Composition I *This is a Core course. You must earn a grade of "C" or better.*
ARTS 1317 – Drawing II
EMPHASIS ELECTIVE (Track 1 or Track 2)* (*Course also applies to DA*)
ELECTIVE (Art History or Studio Course)**

** Art History or Studio elective course must be selected from the following: ARTC 1349, ARTC 1392, ARTS 1303, ARTS 1304, ARTS 2311, ARTS 2313, ARTS 2316, ARTS 2333, ARTS 2348, ARTS 2357, ARTV 2351, FLMC 1331, MRKG 2349, RTVB 1391

SEMESTER 3 ACTION ITEMS
1. Meet with your faculty or advisor for assistance in selecting Emphasis Elective courses.
2. Meet with a career advisor or coach for assistance in preparing for job search.

SEMESTER 4   Total Hours: 15

EMPHASIS ELECTIVE (Track 1 or Track 2)* (*Course also applies to DA*)
EMPHASIS ELECTIVE (Track 1 or Track 2)* (*Course also applies to DA*)
SOCIAL /BEHAVIORAL SCIENCE **ELECTIVE**** *This is a Core course.*
MATHEMATICS **ELECTIVE**** *This is a Core course. You must earn a grade of "C" or better.*
CHOOSE ONE: **SPCH 1311** – Introduction to Speech Communication *This is a Core course.* **OR**
                SPCH 1315 – Public Speaking *This is a Core course.*

**** There are several options to fulfill this requirement. See your academic advisor for a specific list.

SEMESTER 4 ACTION ITEMS
1. After reviewing your degree plan and program of study, meet with your advisor to apply for the Digital Art and Design A.A.S. and the Digital Art and Design+ Certificate.
2. Sign up for Commencement.
3. Join the Alumni Network!

* Emphasis elective courses must be chosen from:
    Track 1 – Animation and Modeling Emphasis: 3D Animation: Required Courses--ARTV 1341 and ARTV 2351; Recommended elective--ARTS 2323 or ARTV 1351
                2D Animation: Required Courses--ARTV 2301 and ARTV 2330; Recommended elective--ARTC 1353, ARTS 2323 or ARTV 1351
                Environmental Modeling: Required Courses--ARTV 1341 and ARTV 2345; Recommended elective--ARTV 2326, ARTS 2346, or ARTS 2335
  OR **Track 2 – Print/Web Emphasis:** Required Courses--ARTC 1359 and ARTC 2335 or ARTC 2388; Recommended elective--ARTC 2305, ITSE 1311 or MRKG 1311
+ To earn the Digital Art and Design Certificate, the Emphasis Elective (Track 1 or Track 2) can only be chosen from the following electives:
    Track 1 – Animation and Modeling Emphasis: 3D Animation ARTS 1312 or ARTS 2323, ARTV 1341, ARTV 2351
                2D Animation ARTC 1353 or ARTS 2323, ARTV 2301, ARTV 2330
                Environmental Modeling ARTS 2323, ARTS 2346 or ARTS 2326, ARTV 2345
OR **Track 2 – Print/Web Emphasis:** ARTC 1359, ARTC 2335 or ARTC 2388, IMED 1316

PATHWAY TOTAL: 60 SEMESTER CREDIT HOURS